

Generative art

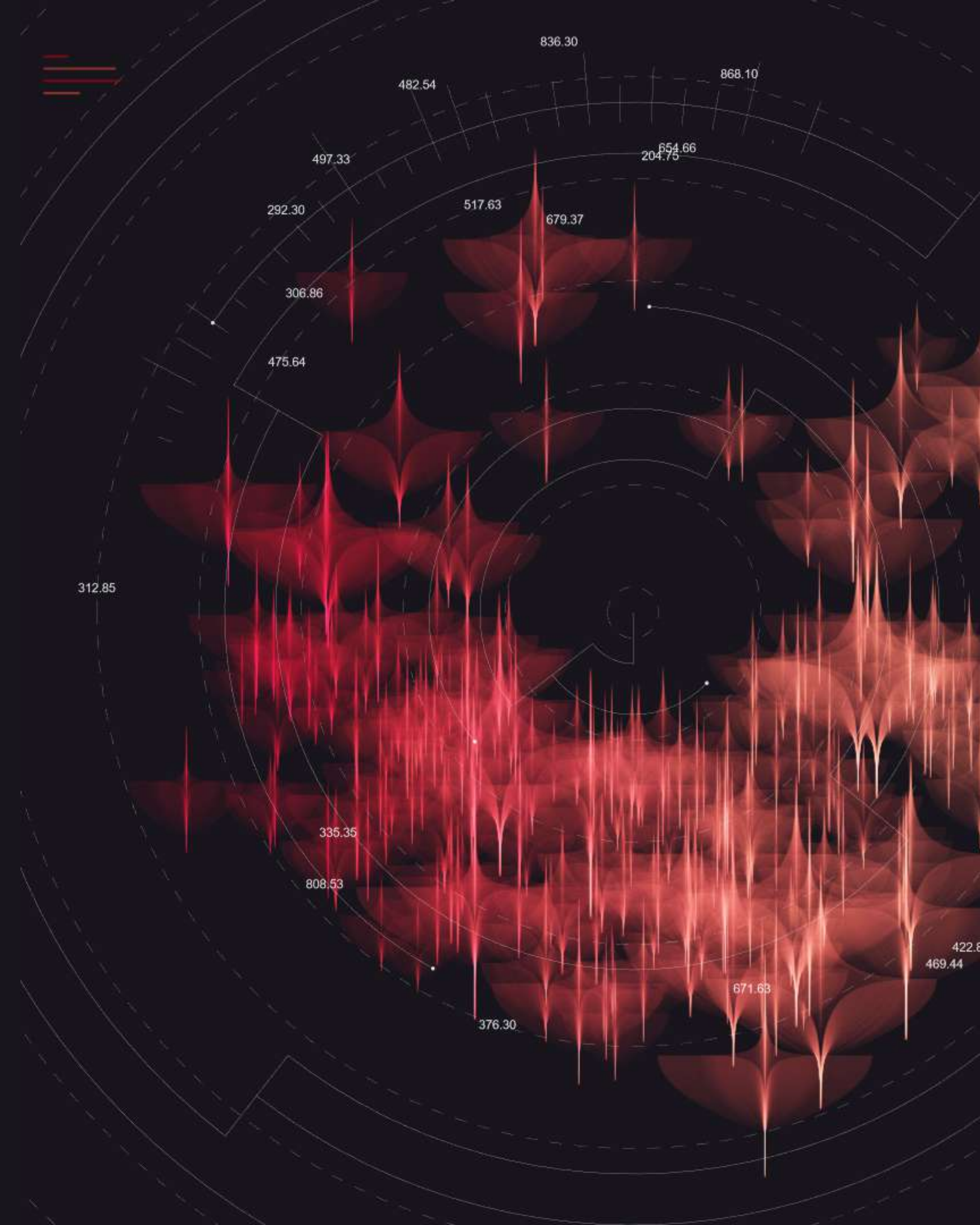
Aleksandra Jovanic

How I got to generative art?

Computer Sciences at Faculty of Mathematics
Digital Art at University of Arts
Faculty of Fine Arts - New Media

art games & interactive art

algorithmic art / generative art



Generative art definition

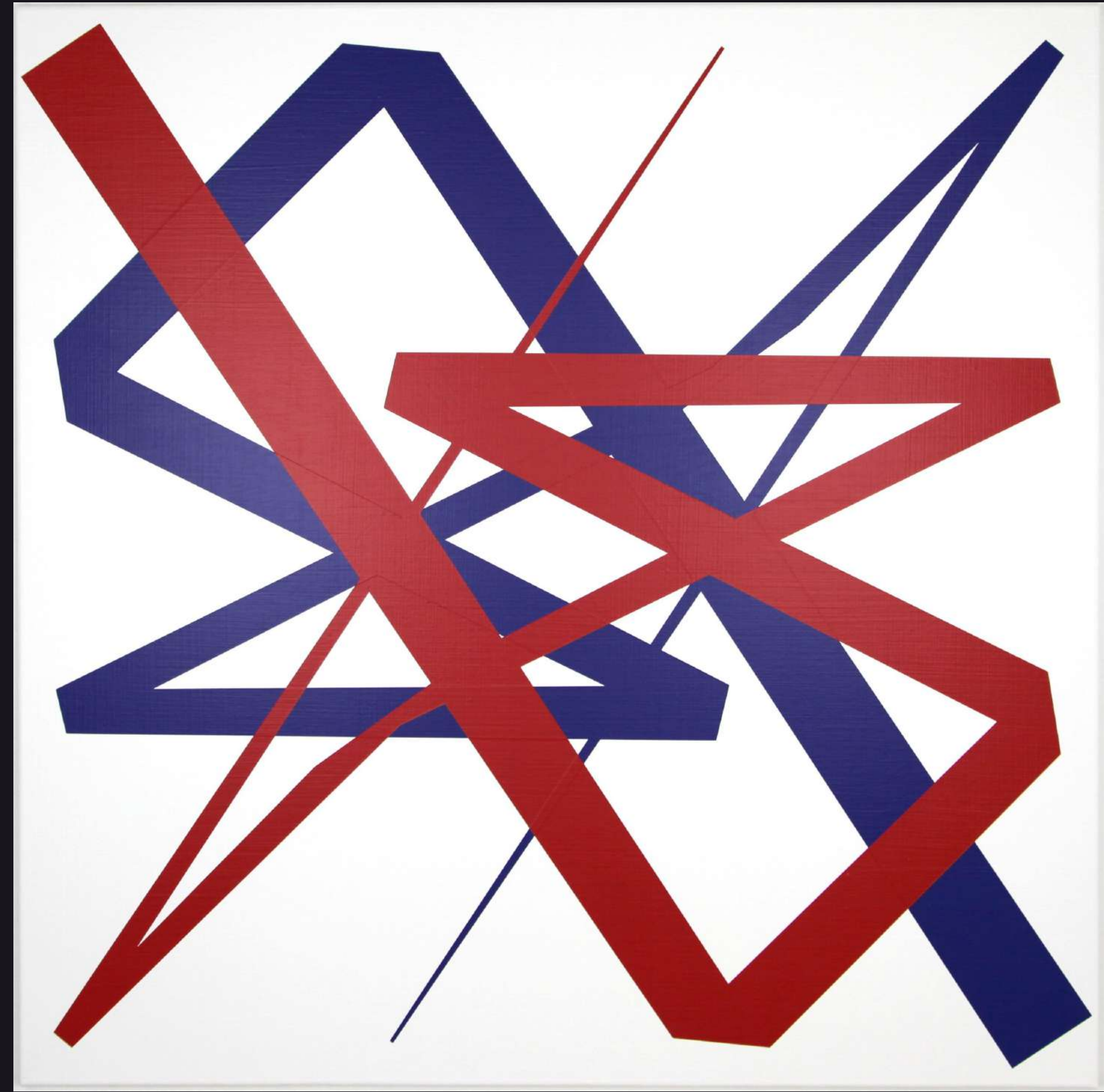
**“Generative art refers to any art practice where the artist uses a system, such as a set of natural language rules, a computer program, a machine, or other procedural invention, which is set into motion with some degree of autonomy contributing to or resulting in a completed work of art.”
(Galanter 2003).*

History
even before computers

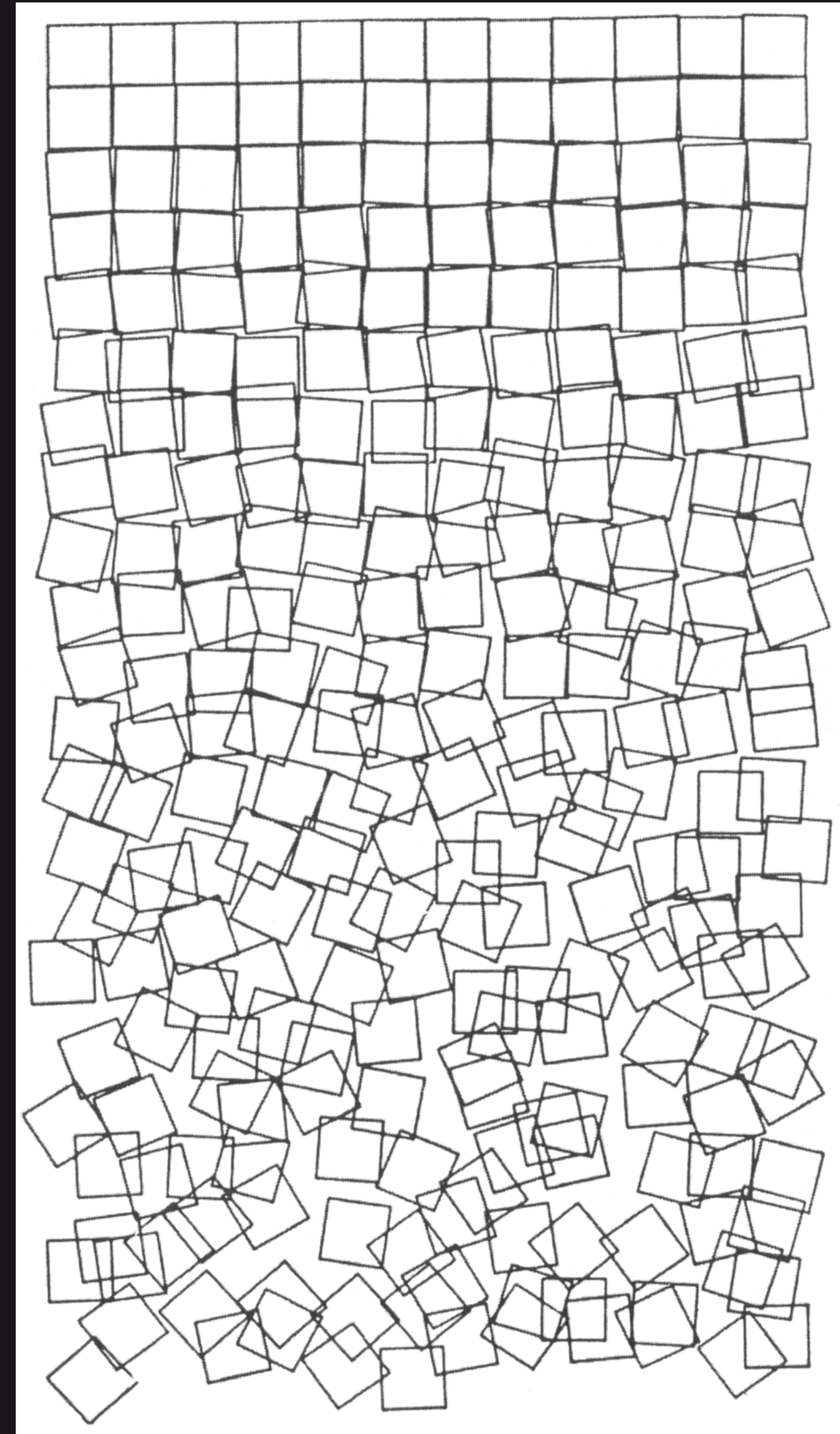
Sol LeWitt



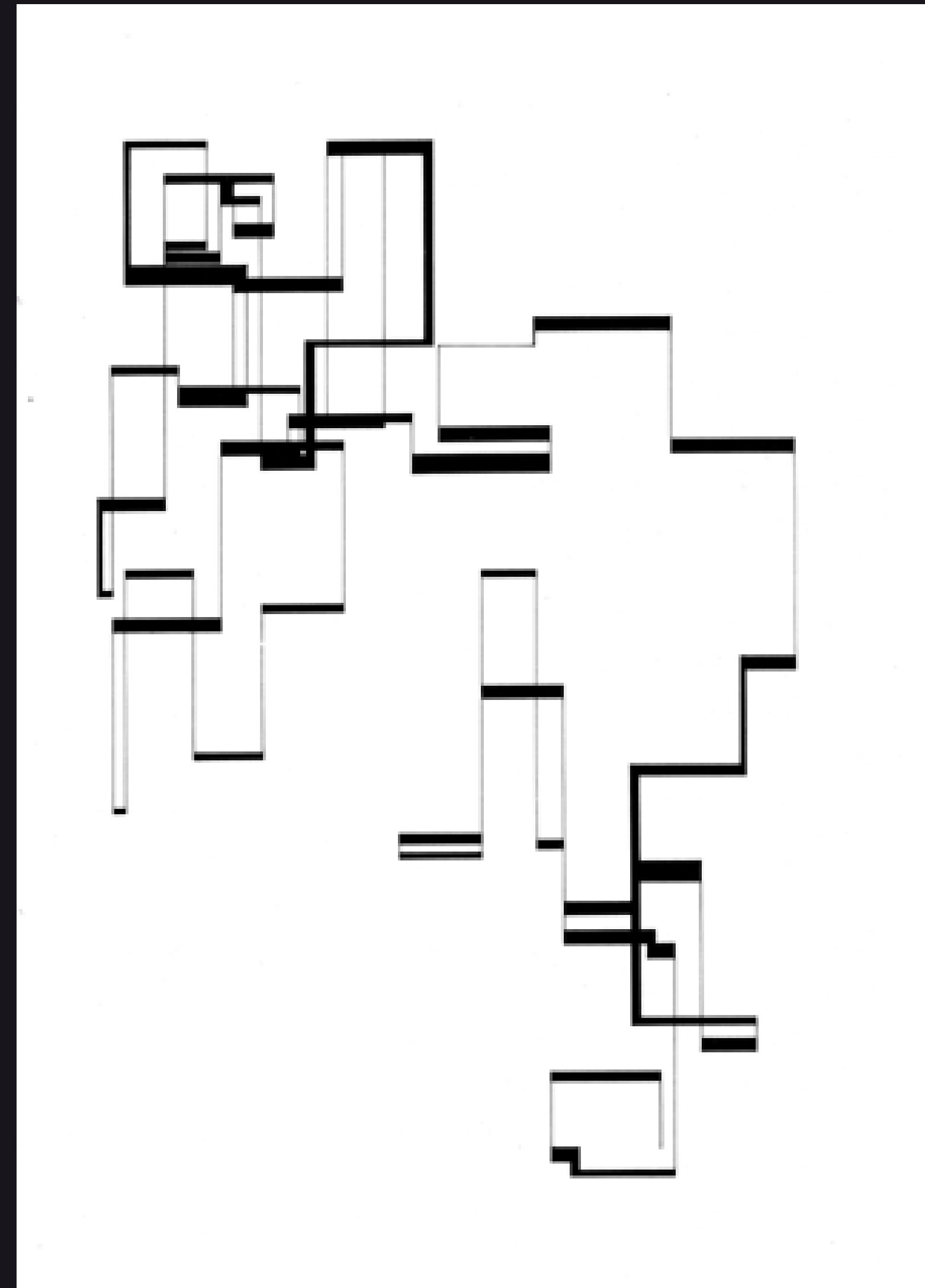
Vera Molnar



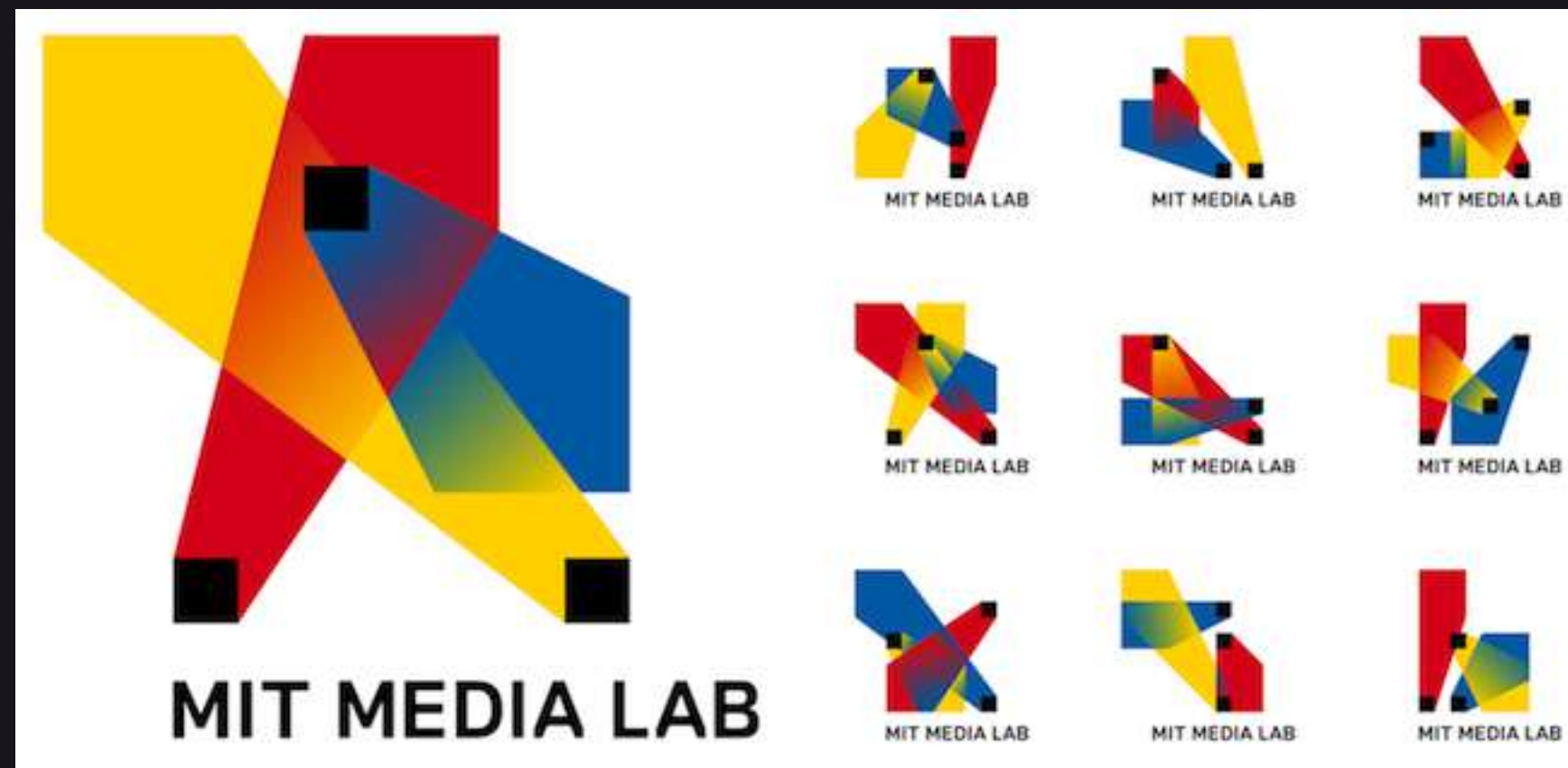
Georg Nees



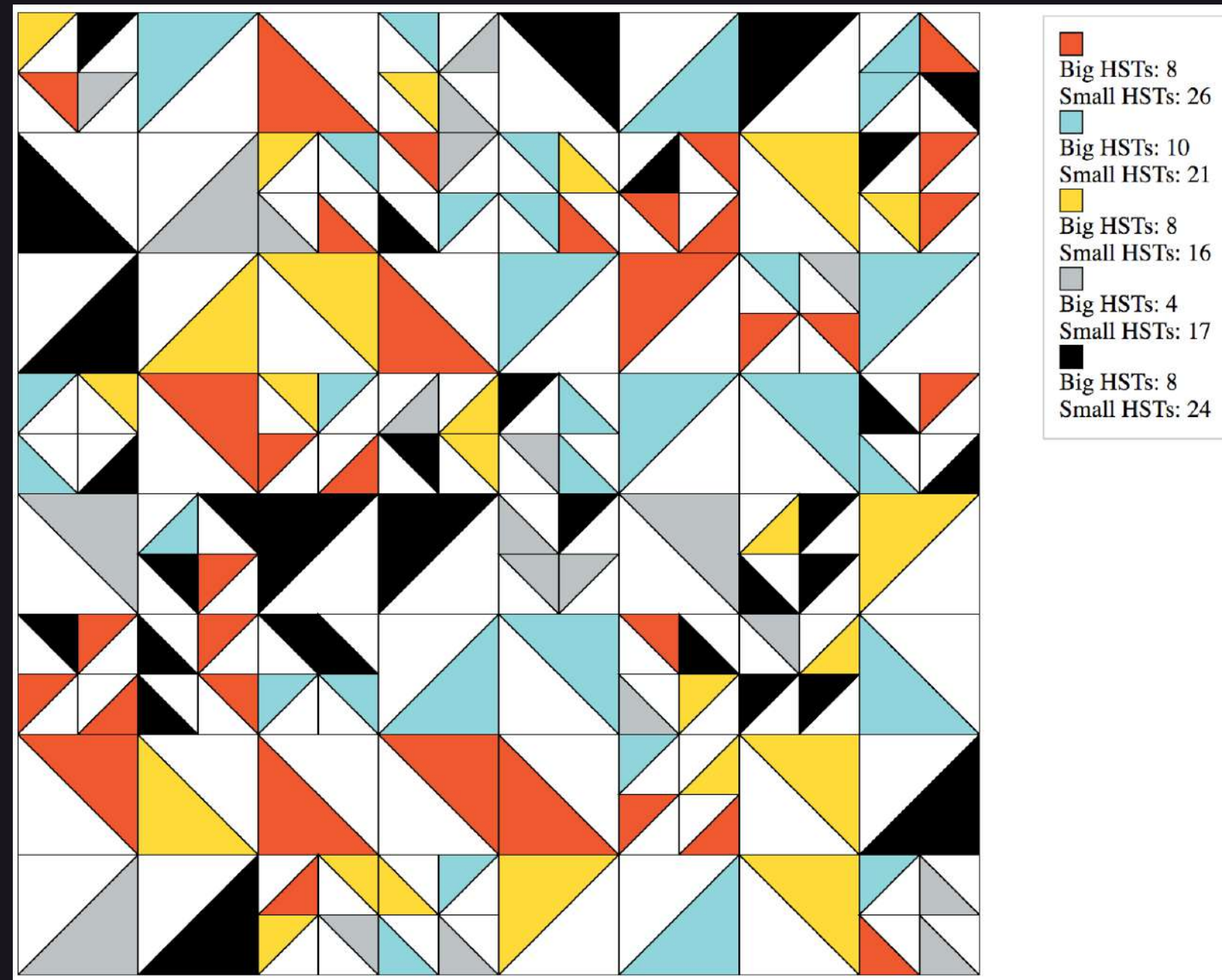
Manfred Mohr



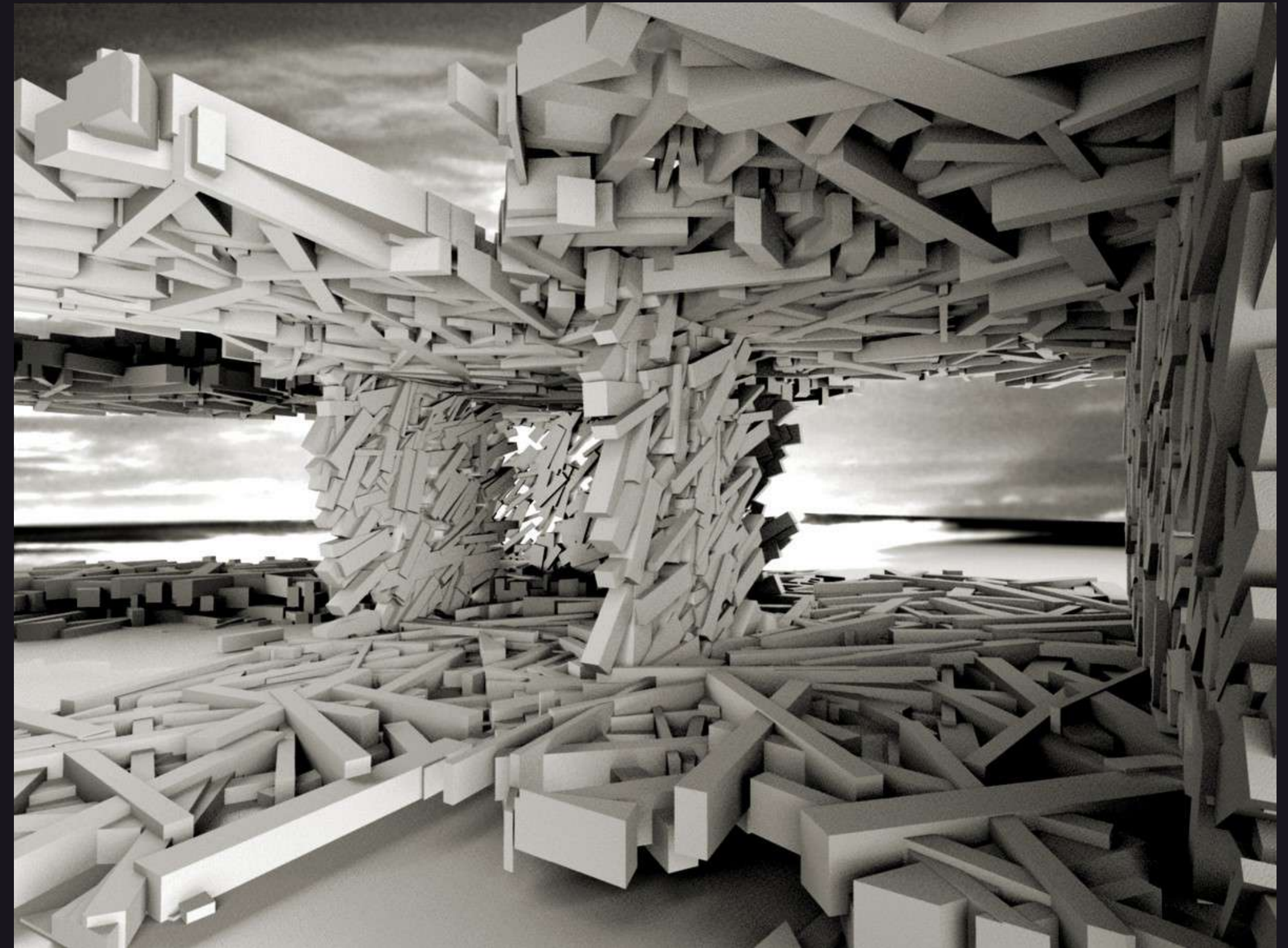
generative/parametric design



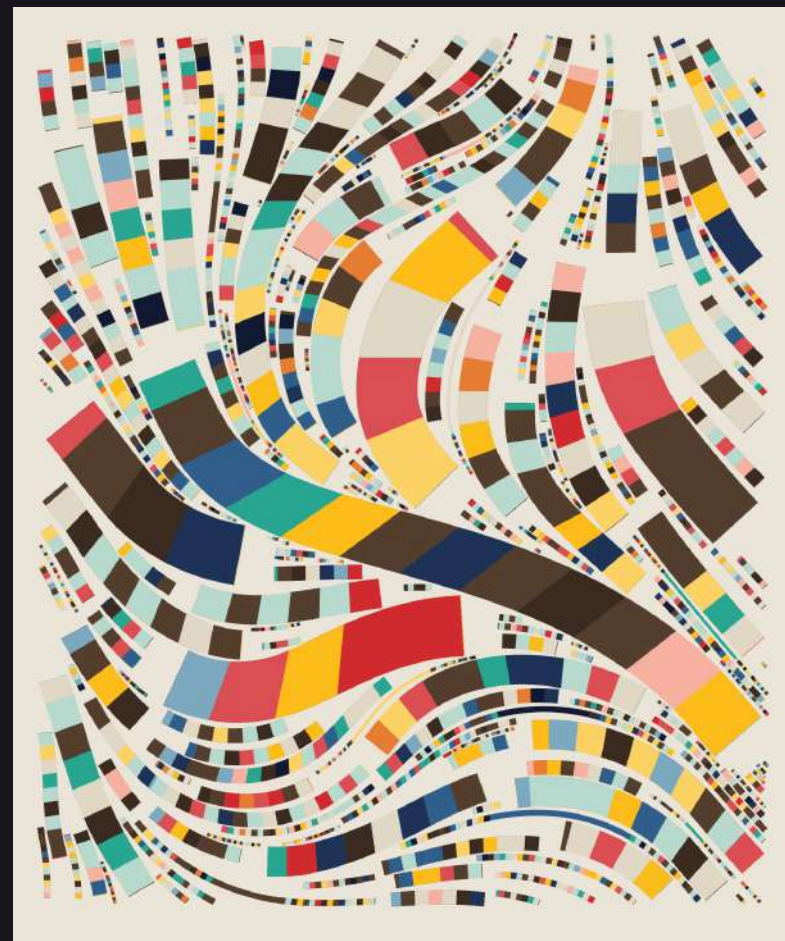
generative/parametric
design



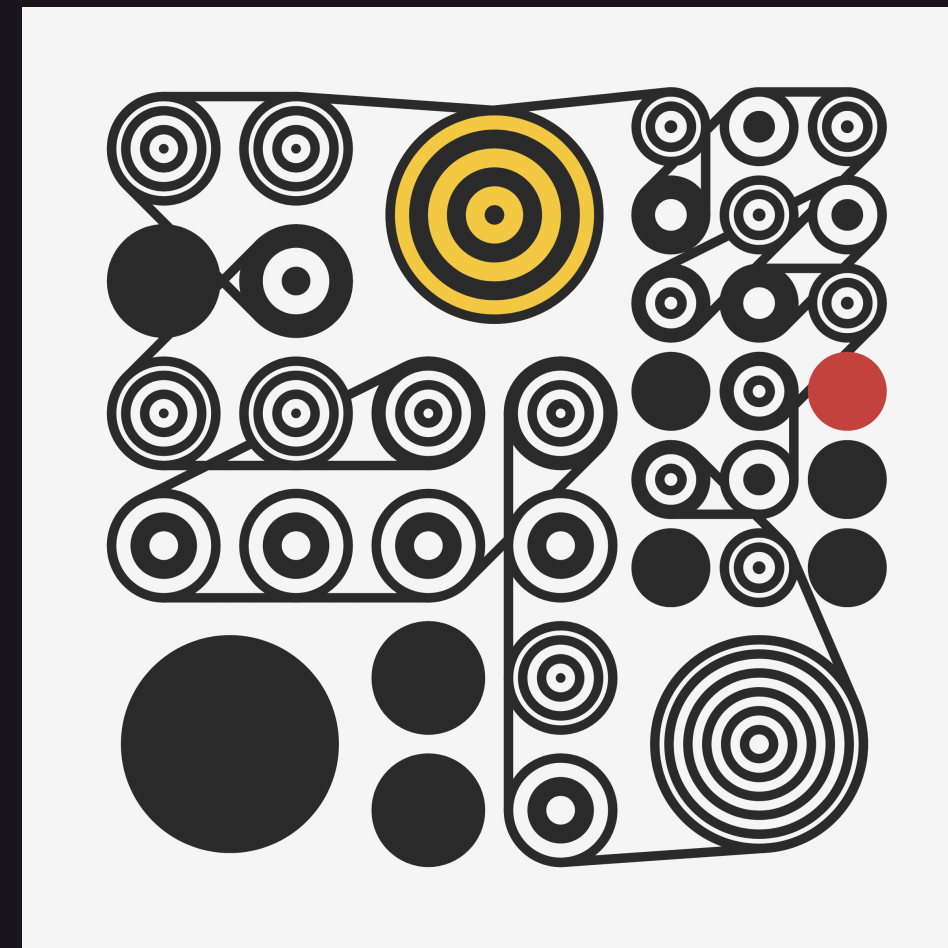
generative/parametric
architecture



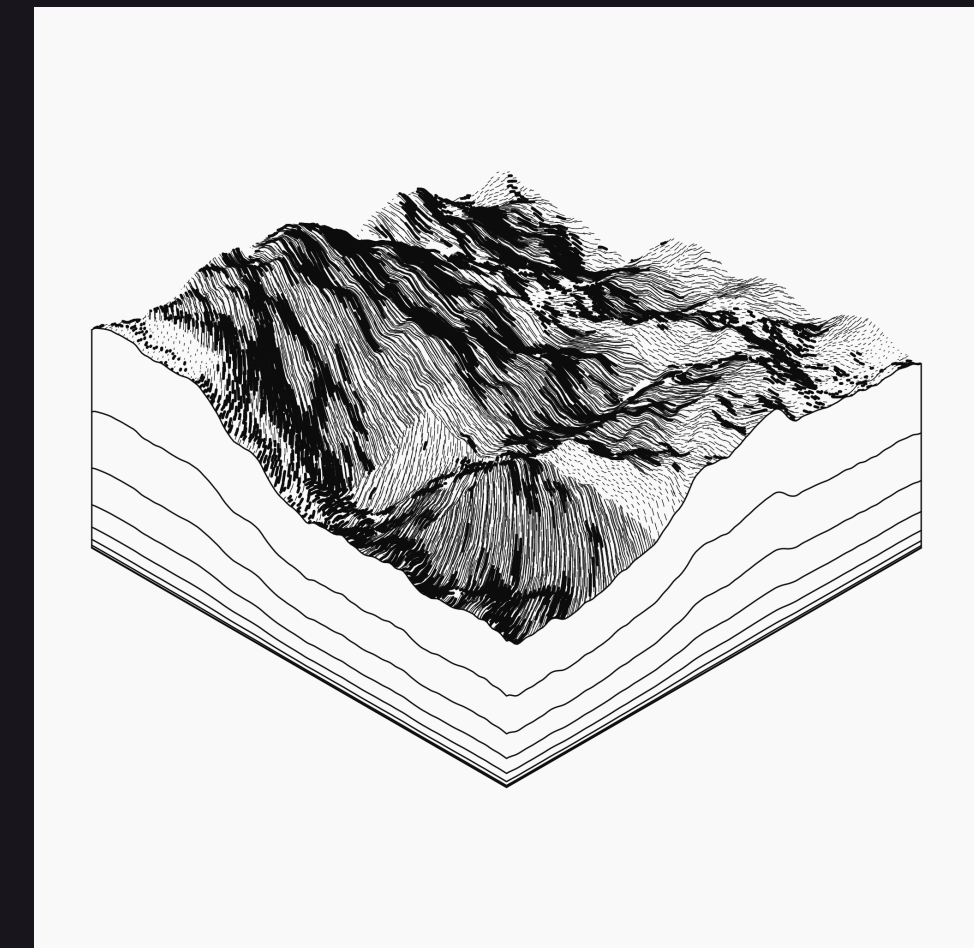
Gen Art popularity



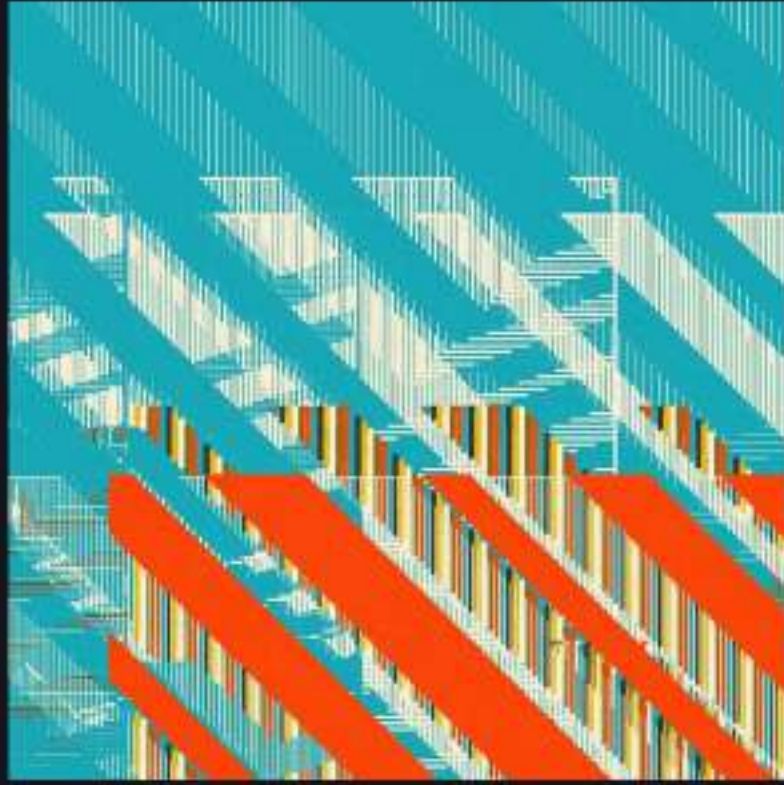
Tyler Hobbs



Dmitri Cherniak



Matt DesLauriers



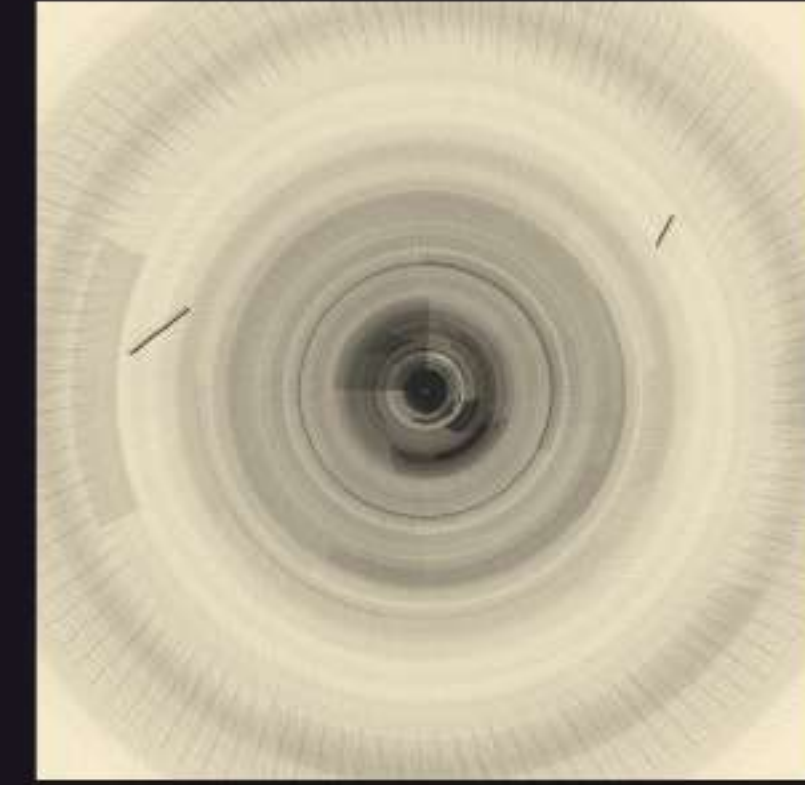
Lisa Orth



Licia He



Emily Xie



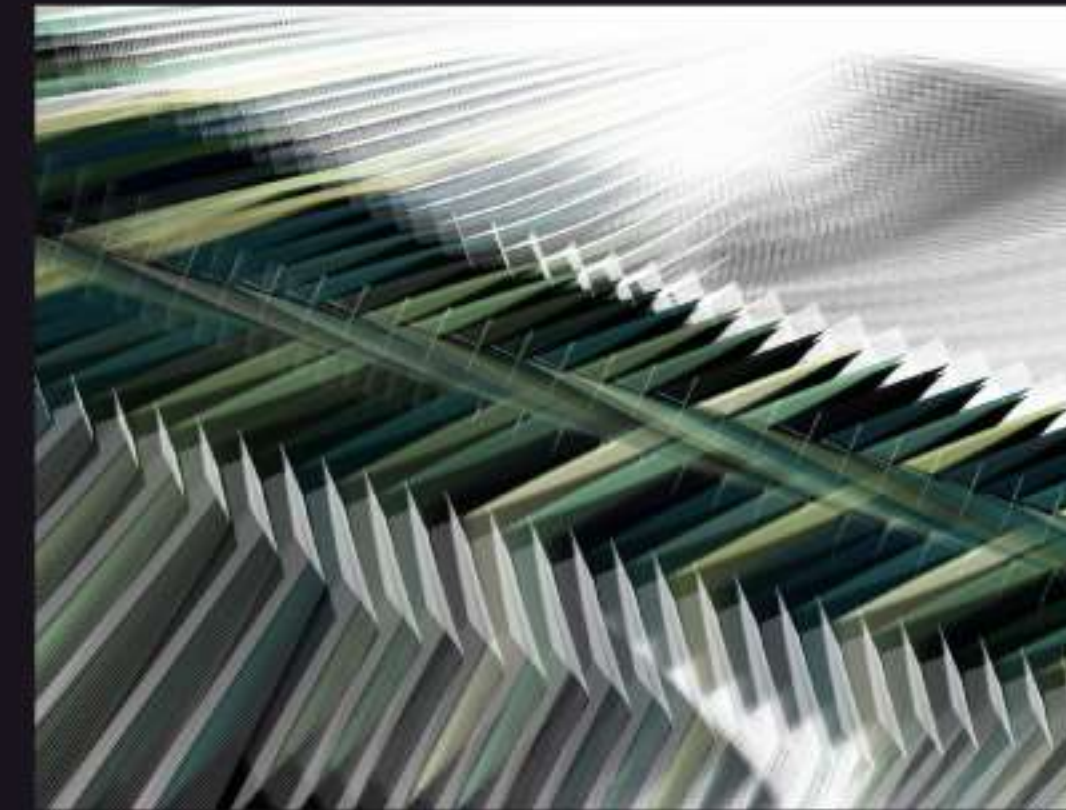
Iskra Velichkova



Ivona Tau



Melissa Wiederrecht



LIA

How to start with Gen art?

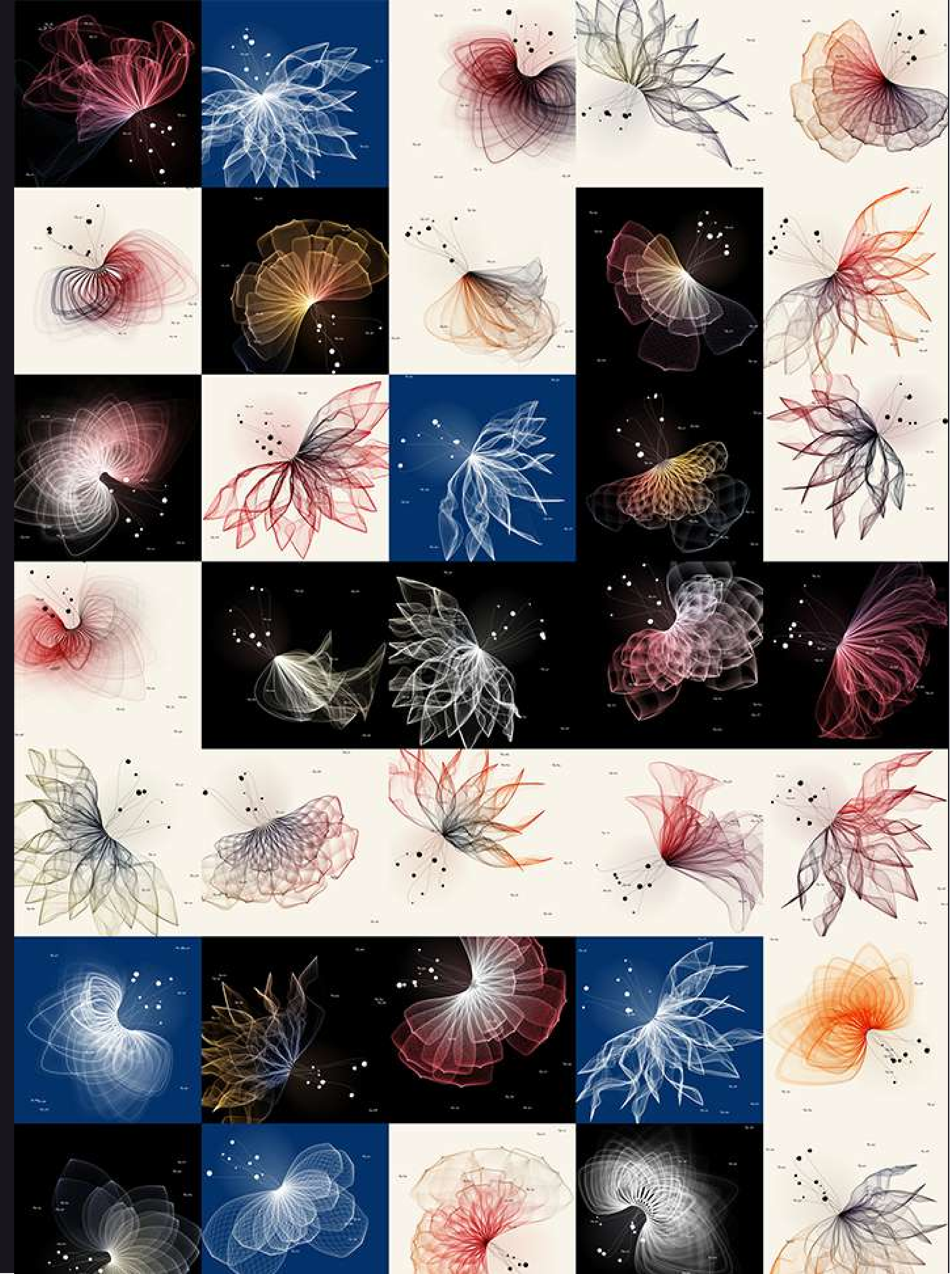
- various environments and systems
- web specific - javascript and libraries
- chery picking vs. long form
- saved outputs - static image, anim gif, video...
- code can be executed from browser

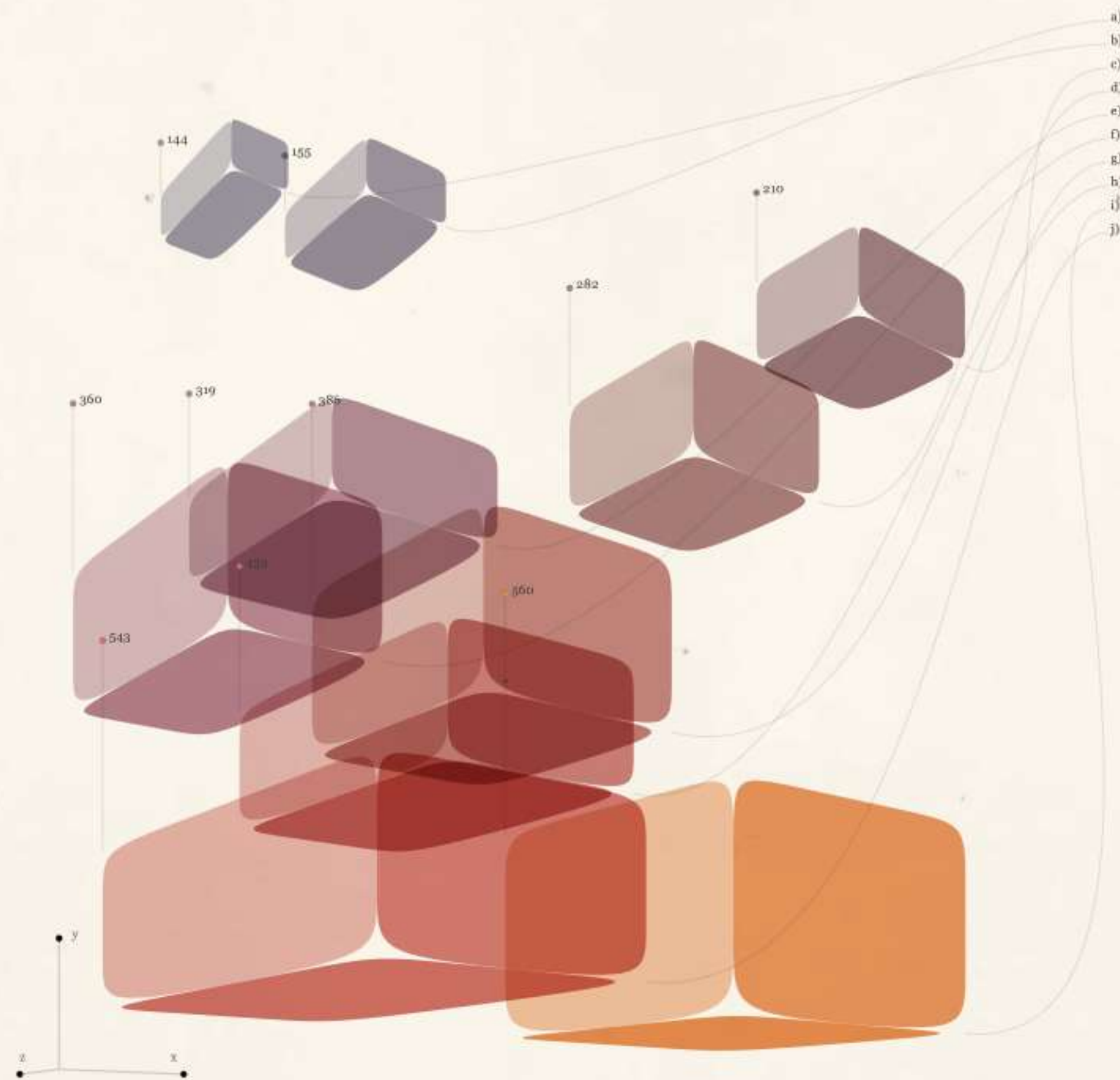
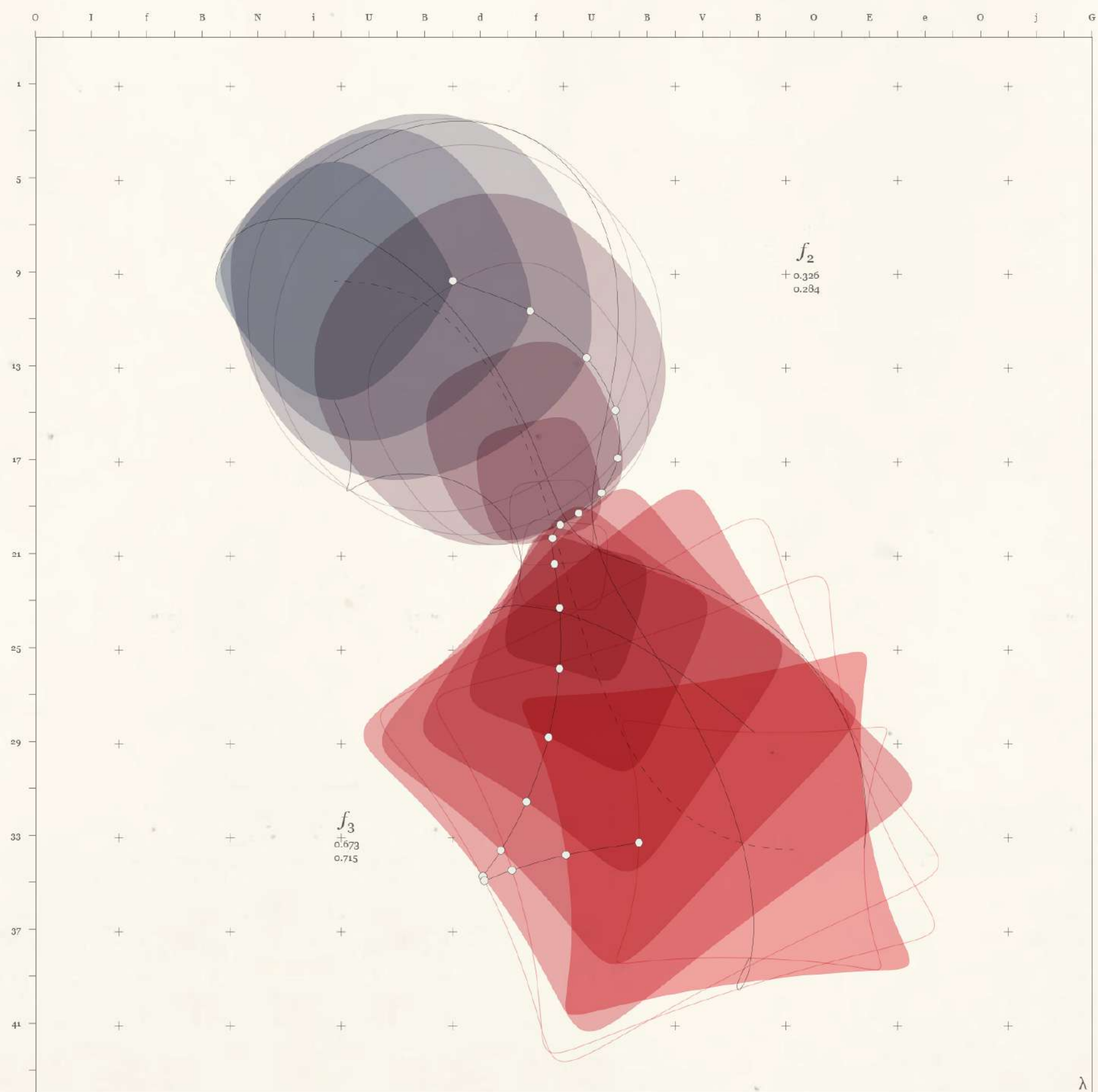
hash

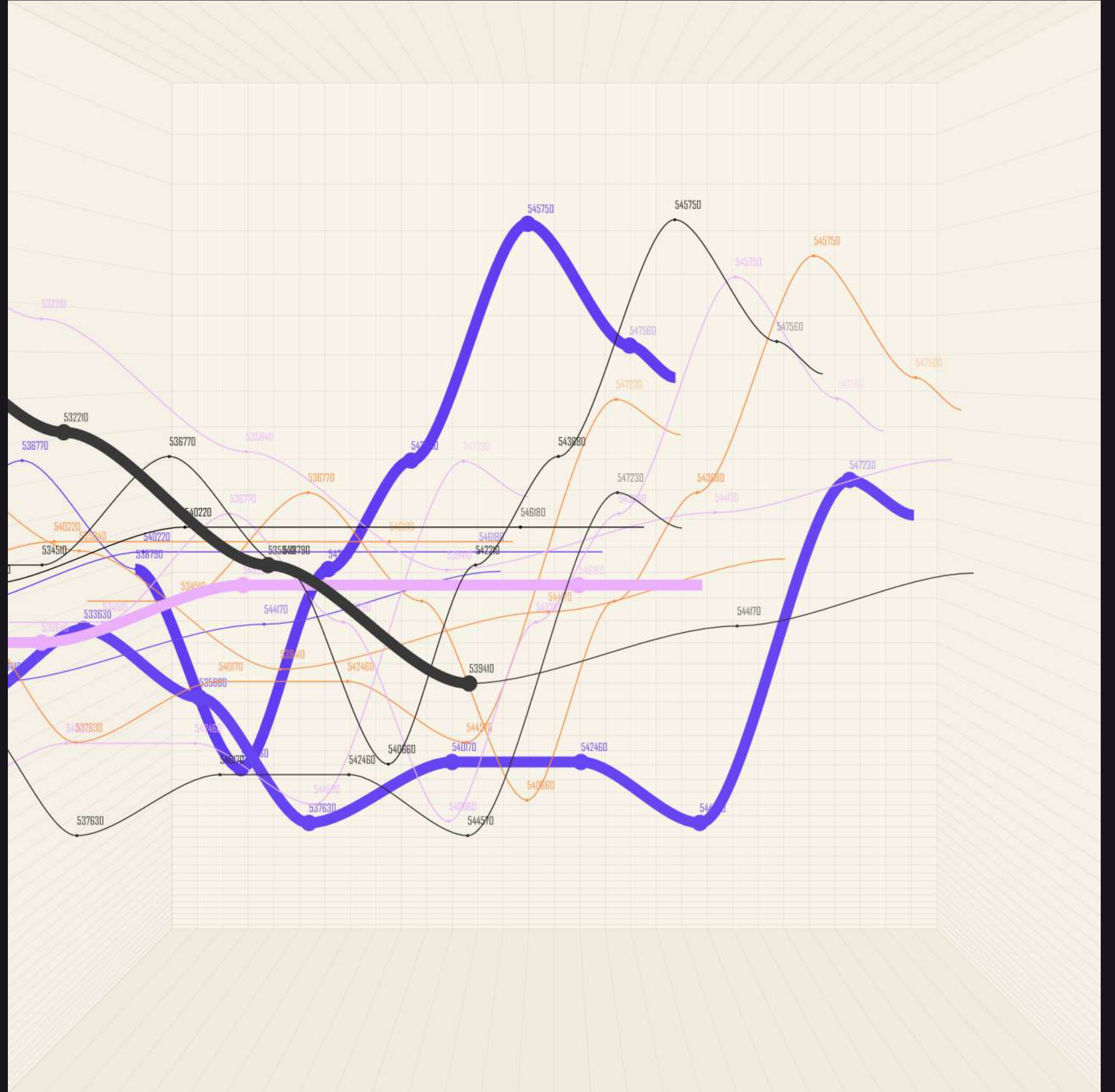
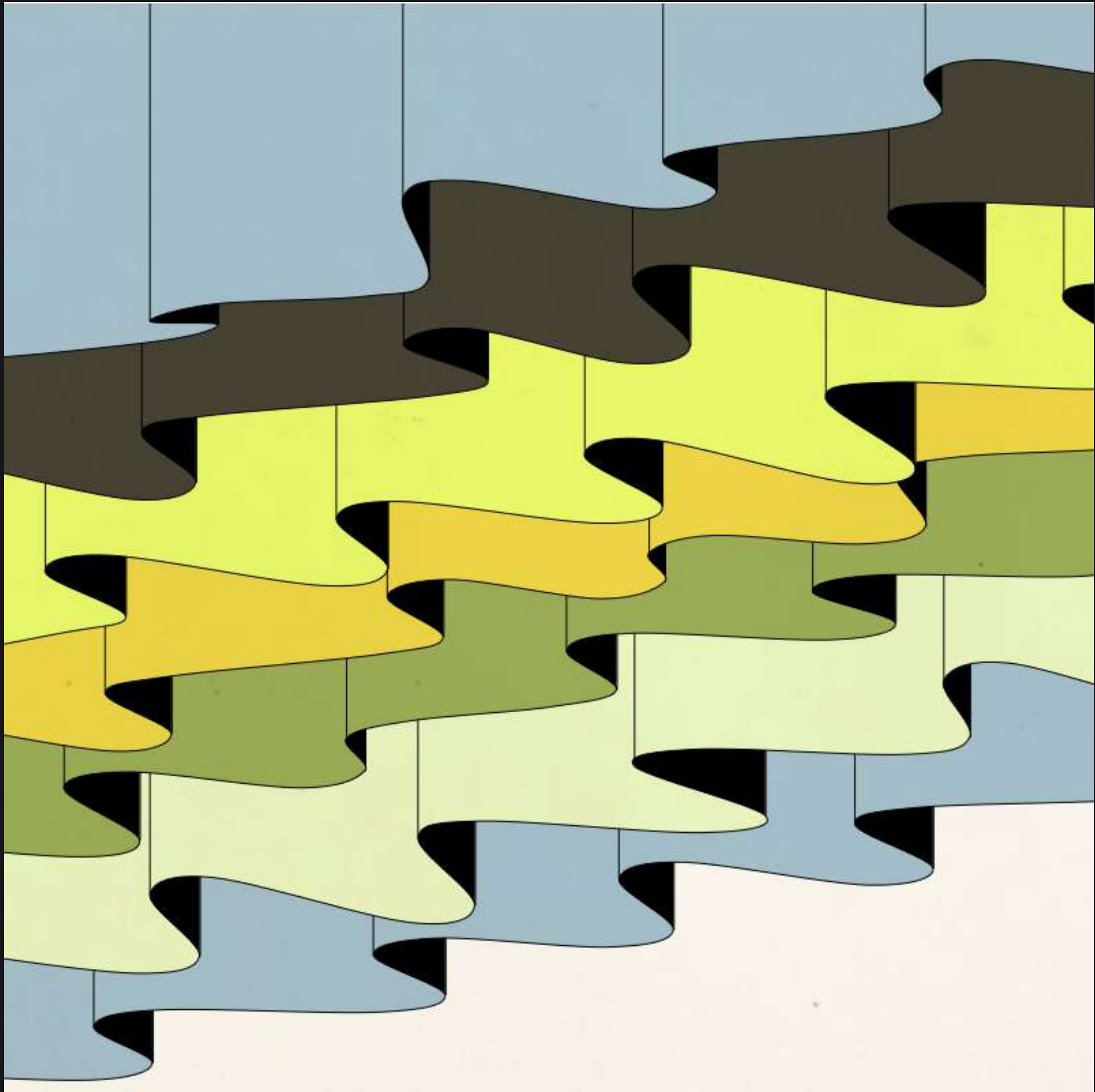
infinite
unique 1/1 edition
from one code

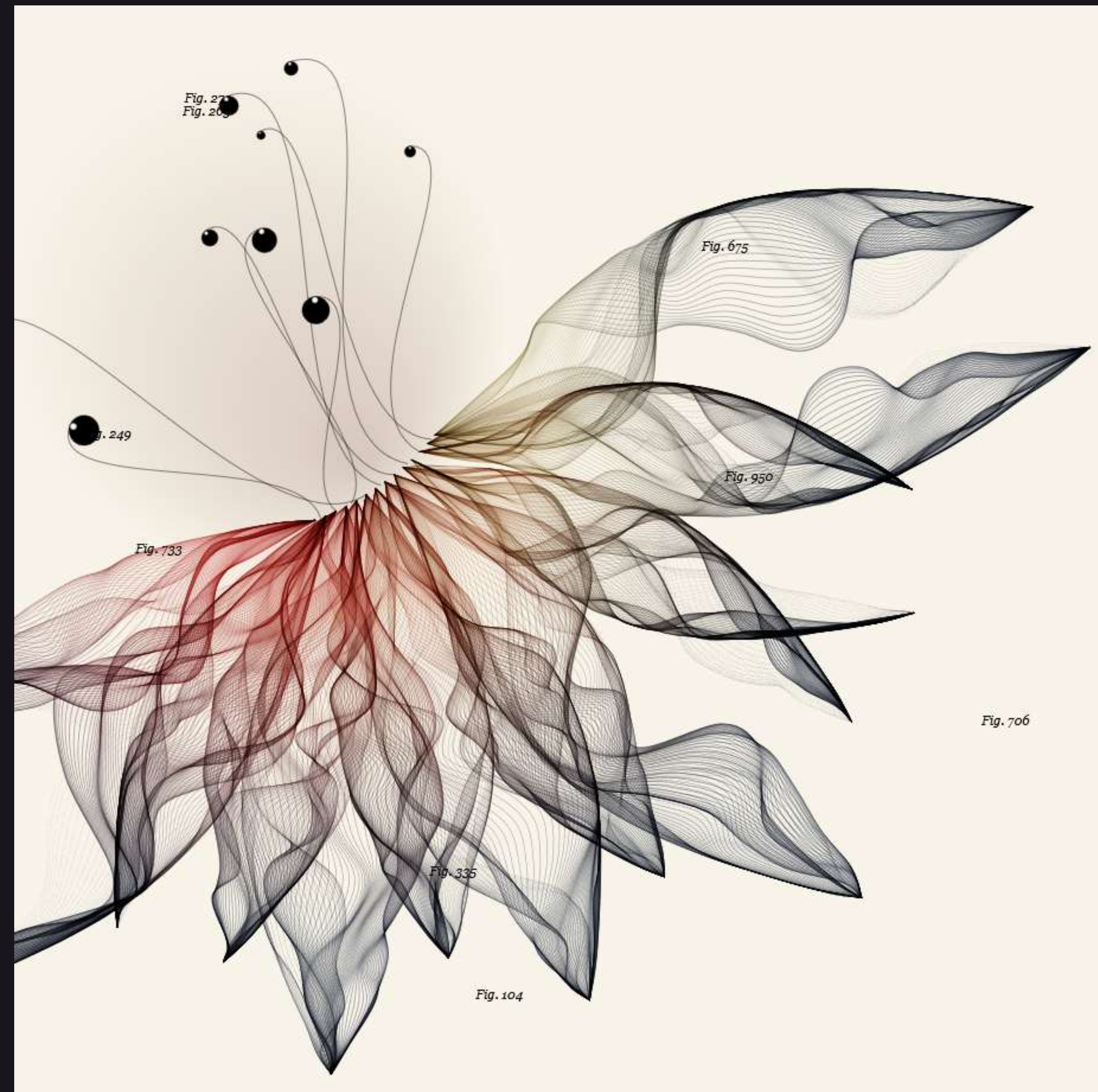
PRNG

pseudo random number generator









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